Setting Expectations

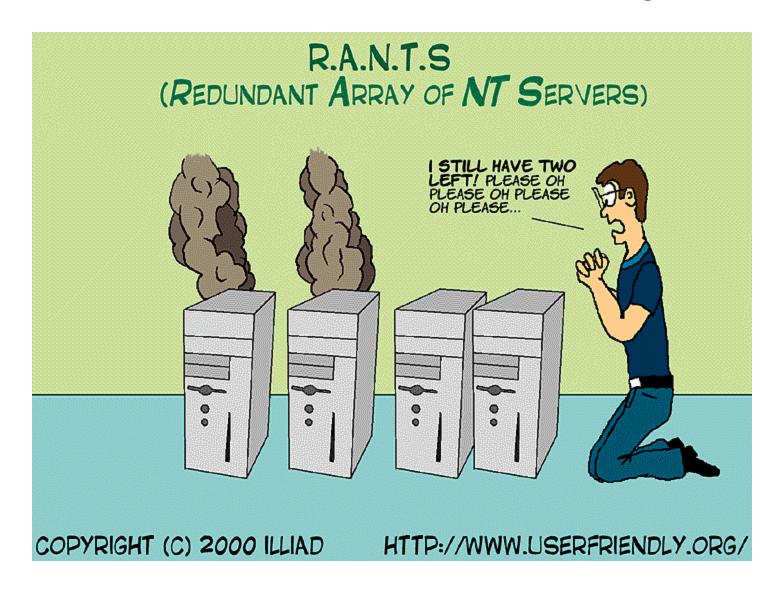
- What I have here are some options...
 - This is not a decision brief
 - It is not a list of server requirements
- What is here needs fleshing out & details
 - Pluses and Minus
 - Past Experiences
 - Other options
- Believe it or not, I don't think I have the solution in my back pocket

NERTS Quote of the Day

"A computer lets you make more mistakes faster than any invention in human history, with the possible exceptions of handguns and tequila."

-- Mitch Ratcliffe, Technology Review, April 1992

Cartoon of the Day



Known Issues Technical/Concerns

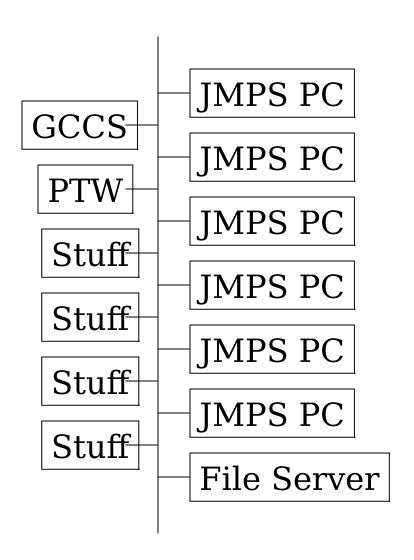
- Things to Consider
 - Trusted
 - GCCS Stability/Interfaces
 - Non-Carrier Locations
 - Low Bandwidth Locations
 - Interconnection to GCCS Segments
 - NSWPC
 - RIP/Feral Software
- Things "Off the Table"
 - Reach Back Concepts
 - JMPS as a GCSS application/segment

Options Overview

- No server
 - Direct GCCS Client
- 3 Tier
 - Looks a lot like TAMPS
- GCCS Proxy
 - 2 or 3 Tier
- Peering
 - Clients supporting each other
- Serengeti/Wildcat
- Bitty Server
 - Special case for special stuff

No JMPS Server

- PCs networked to GCCS and other servers or systems
- No Dedicated
 Server
- Pulls data from via SQL or Equivalent APIs
- Ad Hoc Storage
 - Locale dependent



No JMPS Server

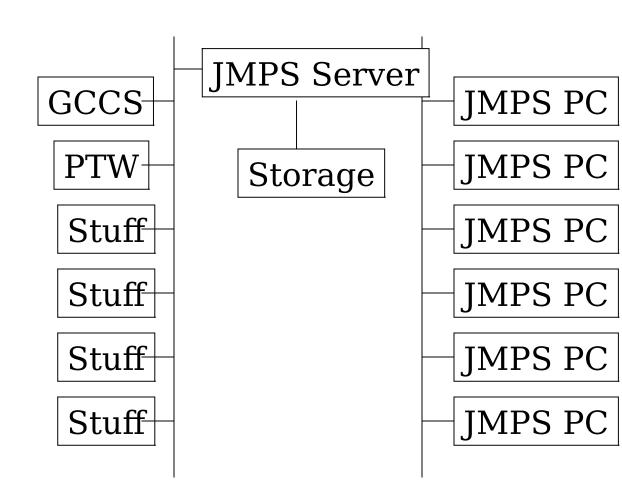
PLUSES

- No server costs
- Flexible Configuration
- Easy expansion via RIP etc

- Client reactive to outside programs (vice dedicated server)
- Ad Hoc connectivity
- Need for common storage
- Fat Client

3 Tier

- JMPS Dedicated Server
- JMPS Sever connected to GCCS and other servers or systems
- JMPS PCs pulls data from JMPS Server
- Includes mass storage
- Sun or NT



3 Tier

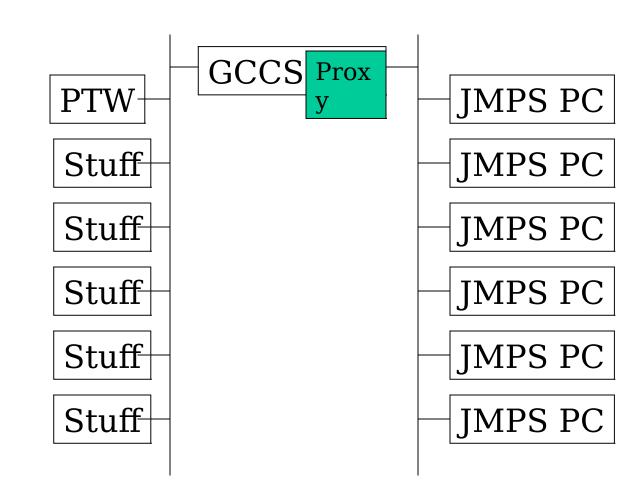
PLUSES

- We own it
- Stable environment for client
- CORBA based computational resource
- Could be data storage only

- Requires a server
- Must bridge changes between sources and clients
- SA/DBA needs
- Certification of CORBA

GCCS Proxy Segment

- JMPS GCCS
 Segment built
 to support
 JMPS PCs
- Proxy collects data from and supplies it to clients
- Data StorageTBD



GCCS Proxy Segment

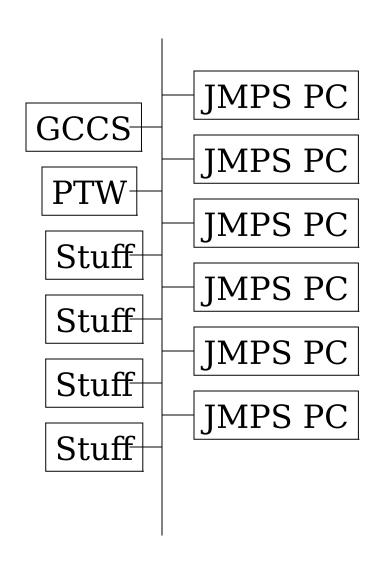
PLUSES

- Not a server
- Stable GCCS interface for clients

- May not be able to support all server needs
- GCCS Politics
- Inter segment APIs
- GCCS S/W Dev.
- Data Storage

Peering

- PCs networked to GCCS and other servers or systems, and each other
- No Dedicated Server
- PCs share/publish data amongst themselves
- PCs can pull data direct from servers
- Ad Hoc/Adaptive Storage



Peering

PLUSES

- No Sever
- Flexible Configuration
- Easy expansion
- Shared peer storage
- More generic

- Development of Peering software
- Client reactive to outside programs (vice dedicated server)
- Ad Hoc connectivity
- Certification
- Performance

Serengeti

NDA required

Serengeti

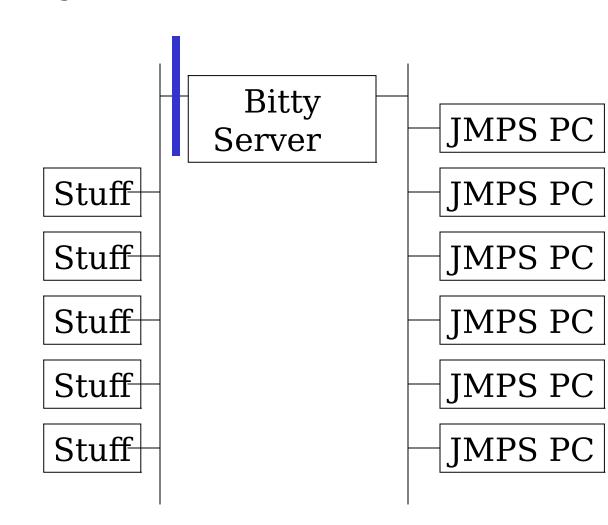
PLUSES

- No Server H/W Cost
- Sun's leading edge architecture
- Could support CORBA based backend processing

- Sun's leading edge
- Unknown interface to other domains
- Co-hosted
- RMA thresholds

Bitty Server

- Addresses unique need of Trusted
- Looks like server to its clients
- "Understands" the environment
- Will have to support local storage
- Could be combined



Bitty Server

PLUSES

- Really helps
 Trusted
- Client does not have to know about its location
- Could be combined with other Trusted components

- Additional variant
- Certification issues
- NT vs. Solaris

Summary

- We need some form of server
 - Needing a server <> owning a server
- All options presented are viable
 - All have pluses and minus
- Looking for more options
 - Variations
 - Hybrids
- GCCS Is a moving target
 - 10K lb gorilla
- Salami is correct when he says:
 - We need to target where I users will want us to be in 2003, not just where they are today.